



www.caly-toys.fr
CALY GLOBE inflatable

The world

Game rules

Go around the world

All the children stand and form a circle with one child standing in the middle. The youngest child is named the launcher and he/she starts the game by throwing the globe to the child in the middle. The catcher then asks the launcher a question about the globe, specifically about one of the areas where his hands are holding the globe. If the launcher answers correctly, he/she earns one point and switches places with the catcher and the next child in the circle becomes the launcher. If the answer is wrong, the launcher keeps playing and throws the globe again. Play continues until one player scores three points.

The globe rally

Children are divided into three teams. Team 1 prepares a list of questions about the globe while Teams 2 and 3 patiently wait to answer questions.

Sample questions:

Which country has Paris as its capital?

What continent is the Nile River on?

Where are the Himalaya Mountains?

Play is simple. Team 1 asks a question of Team 2. If they answer correctly they win a point. If not, then the same question is asked of Team 3. They win a point if their answer is correct. If not, the question is discarded and play continues as above.

The winning team has the most correct answers/points or is the first team to reach a predetermined number of points.

For a more dynamic game, play can be set up as a rally. Team 1 writes questions on two sets of cards with one question per card. They hide one set of cards in the living room (for example) and the second set of cards in the dining room. Team 2 is sent to the living room to find the cards and write their answers down. Team 3 is sent to the dining room to do the same. The first team back with the most correct answers wins the rally.